**SCRATCH MAZE GAME**

**MVP 1:**

*Scene 1*

Landing page introducing the brief concept of the game and rules.

**MVP 2:**

*Scene 2*

Timer 3-2-1-GO

**MVP 3:**

*Scene 3*

LEVEL 1.

Simple maze and two sprints: a child (user) running from the Cat (Chaser) while trying to escape the maze.

*Test it with external team members.*

**MVP 4:**

*Scene 4*

LEVEL 2.

Harder than the previous level.

Introduction of a riddle/puzzle for passing this level when solved.

*Test it with external team members.*

**MVP 5:**

*Scene 5*

LEVEL 3.

Harder than the 1st level maze.

More complex haze, requiring the user to take **the keys** hidden in the maze to be able to open the door and escape it while also running from the cat.

*Test it with external team members.*

**MVP 6:**

*Scene 6*

LEVEL 4.

Harder than the previous maze.

* More complex turns.
* Multiple exits.